
decorateme

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API REFERENCE

This page contains auto-generated API reference documentation¹.

1.1 `decorateme`

Metadata for `decorateme`.

1.1.1 Submodules

`decorateme._auto`

Decorators for adding dunder methods automatically.

Module Contents

Functions

<code>auto_utils()</code>	Auto-adds <code>__repr__</code> , <code>__str__</code> , etc., for simple utility classes with no attributes.
<code>auto_obj()</code>	Auto-adds <code>__eq__</code> , <code>__hash__</code> , <code>__repr__</code> , <code>__str__</code> , and <code>_repr_html_</code> .
<code>auto_eq([only, exclude])</code>	Auto-adds a <code>__eq__</code> function by comparing its attributes.
<code>auto_hash([only, exclude])</code>	Auto-adds a <code>__hash__</code> function by hashing its attributes.
<code>auto_repr([only, exclude])</code>	Auto-adds <code>__repr__</code> and <code>__str__</code> .
<code>auto_str([only, exclude, with_address])</code>	Auto-adds <code>__str__</code> .
<code>auto_html([only, exclude, with_address])</code>	Auto-adds a <code>_repr_html_</code> method, which Jupyter will use.
<code>auto_repr_str([exclude_simple, exclude_html, exclude_all])</code>	Decorator.
<code>auto_info([only, exclude])</code>	Auto-adds a function <code>info</code> that outputs a pretty multi-line representation of the instance and its attributes.

`decorateme._auto.auto_utils()`

Auto-adds `__repr__`, `__str__`, etc., for simple utility classes with no attributes.

¹ Created with `sphinx-autoapi`

`decorateme._auto.auto_obj()`

Auto-adds `__eq__`, `__hash__`, `__repr__`, `__str__`, and `_repr_html_`. See the decorators for `auto_eq`, `auto_hash`, and `auto_repr` for more details.

`decorateme._auto.auto_eq(only: Optional[AbstractSet[str]] = None, exclude: Optional[Callable[[str], bool]] = None)`

Auto-adds a `__eq__` function by comparing its attributes.

Parameters

- **only** – Only include these attributes
- **exclude** – Exclude these attributes

`decorateme._auto.auto_hash(only: Optional[AbstractSet[str]] = None, exclude: Optional[Callable[[str], bool]] = None)`

Auto-adds a `__hash__` function by hashing its attributes.

Parameters

- **only** – Only include these attributes
- **exclude** – Exclude these attributes

`decorateme._auto.auto_repr(only: Optional[AbstractSet[str]] = None, exclude: Optional[Callable[[str], bool]] = lambda a: ...)`

Auto-adds `__repr__` and `__str__`.

Parameters

- **only** – Only include these attributes
- **exclude** – Exclude these attributes

`decorateme._auto.auto_str(only: Optional[AbstractSet[str]] = None, exclude: Optional[Callable[[str], bool]] = lambda a: ..., with_address: bool = False)`

Auto-adds `__str__`.

Parameters

- **only** – Only include these attributes
- **exclude** – Exclude these attributes
- **with_address** – Include the hex memory address

`decorateme._auto.auto_html(only: Optional[AbstractSet[str]] = None, exclude: Optional[Callable[[str], bool]] = lambda a: ..., with_address: bool = True)`

Auto-adds a `_repr_html_` method, which Jupyter will use.

Parameters

- **only** – Only include these attributes
- **exclude** – Exclude these attributes
- **with_address** – Include the hex memory address

`decorateme._auto.auto_repr_str(exclude_simple: Optional[Callable[[str], bool]] = lambda a: ..., exclude_html: Optional[Callable[[str], bool]] = lambda a: ..., exclude_all: Optional[Callable[[str], bool]] = lambda a: ...)`

Decorator. Auto-adds `__repr__`, `__str__`, and `_repr_html_` that show the attributes:

- `__str__` will include attributes in neither `exclude_all` nor `exclude_simple`

- `_repr_html_` will include attributes in neither `exclude_all` nor `exclude_simple` and will show the hexadecimal address
- `__repr__` will include attributes not in `exclude_all` and will show the hexadecimal address

The `_repr_html_` will be used by Jupyter display.

Example

```
repr(point) == Point(angle=0.3, radius=4, _style='point' @ 0x5528ca3)
str(point) == Point(angle=0.3, radius=4)
_repr_html_(point) == Point(angle=0.3, radius=4 @ 0x5528ca3)
```

Parameters

- `exclude_simple` – Exclude attributes matching these names in human-readable strings (`str` and `_repr_html_`)
- `exclude_html` – Exclude for `_repr_html_`
- `exclude_all` – Exclude these attributes in all the functions

`decorateme._auto.info(only: Optional[AbstractSet[str]] = None, exclude: Optional[Callable[[str], bool]] = lambda a: ...)`

Auto-adds a function `info` that outputs a pretty multi-line representation of the instance and its attributes.

Parameters

- `only` – Only include these attributes
- `exclude` – Exclude these attributes

decorateme._behavior

Decorators that affect object or class behavior.

Module Contents

Functions

<code>takes_seconds_named(x, *args, **kwargs)</code>	Prints a statement like "Call to calc_distances took 15.2s." after the function returns.
<code>takes_seconds(x, *args, **kwargs)</code>	Prints a statement like "Done. Took 15.2s." after the function returns.
<code>mutable(cls)</code>	Just marks an object as mutable.
<code>immutable(mutableclass)</code>	Decorator for making a slot-based class immutable.
<code>auto_singleton(cls)</code>	Makes it so the constructor returns a singleton instance.

`decorateme._behavior.takes_seconds_named(x, *args, **kwargs)`

Prints a statement like "Call to calc_distances took 15.2s." after the function returns.

`decorateme._behavior.takes_seconds(x, *args, **kwargs)`

Prints a statement like "Done. Took 15.2s." after the function returns.

`decorateme._behavior.mutable(cls)`

Just marks an object as mutable.

`decorateme._behavior.immutable(mutableclass)`

Decorator for making a slot-based class immutable. Taken almost verbatim from <https://code.activestate.com/recipes/578233-immutable-class-decorator/> Written by Oren Tirosh and released under the MIT license.

`decorateme._behavior.auto_singleton(cls)`

Makes it so the constructor returns a singleton instance. The constructor CANNOT take arguments.

Example

```
@auto_singleton
class MyClass: pass
mysingleton = MyClass()
```

`decorateme._doc`

Decorators for manipulating docstrings.

Module Contents

Functions

`copy_docstring(→ None)`

Copies the docstring from *from_obj* to this function or class.

`append_docstring(→ None)`

Appends the docstring from *from_obj* to the docstring for this function or class.

`decorateme._doc.copy_docstring(from_obj: Type) → None`

Copies the docstring from *from_obj* to this function or class.

`decorateme._doc.append_docstring(from_obj: Type) → None`

Appends the docstring from *from_obj* to the docstring for this function or class.

`decorateme._informative`

Decorators that do nothing.

Module Contents

Functions

<code>overrides(→ T)</code>	Overriding this class is generally recommended (but not required).
<code>override_recommended(→ T)</code>	Overriding this class is suggested.
<code>internal(→ T)</code>	This class or package is meant to be used only by code within this project.
<code>external(→ T)</code>	This class or package is meant to be used <i>only</i> by code outside this project.
<code>reserved(→ T)</code>	This package, class, or function is empty but is declared for future use.
<code>thread_safe(→ T)</code>	Just marks that something is thread-safe.
<code>not_thread_safe(→ T)</code>	Just marks that something is not thread-safe.
<code>recommend_final(→ T)</code>	Marks as "should not override".

Attributes

`T`

`decorateme._informative.T`

`decorateme._informative.overrides(cls: T) → T`

Overriding this class is generally recommended (but not required).

`decorateme._informative.override_recommended(cls: T) → T`

Overriding this class is suggested.

`decorateme._informative.internal(cls: T) → T`

This class or package is meant to be used only by code within this project.

`decorateme._informative.external(cls: T) → T`

This class or package is meant to be used *only* by code outside this project.

`decorateme._informative.reserved(cls: T) → T`

This package, class, or function is empty but is declared for future use.

`decorateme._informative.thread_safe(cls: T) → T`

Just marks that something **is** thread-safe.

`decorateme._informative.not_thread_safe(cls: T) → T`

Just marks that something is **not** thread-safe.

`decorateme._informative.recommend_final(cls: T) → T`

Marks as "should not override".

decorateme._over

Decorators for types that are “basically” a simpler type.

Module Contents**Functions**

<code>float_type(attribute)</code>	Auto-adds a <code>__float__</code> using the <code>__float__</code> of some attribute.
<code>int_type(attribute)</code>	Auto-adds an <code>__int__</code> using the <code>__int__</code> of some attribute.
<code>iterable_over(attribute)</code>	Auto-adds an <code>__iter__</code> over elements in an iterable attribute.
<code>collection_over(attribute)</code>	Auto-adds an <code>__iter__</code> and <code>__len__</code> over elements in a collection attribute.
<code>sequence_over(attribute)</code>	Auto-adds <code>__getitem__</code> and <code>__len__</code> over elements in an iterable attribute.

decorateme._over.float_type(attribute: str)

Auto-adds a `__float__` using the `__float__` of some attribute. Used to annotate a class as being “essentially an float”.

Parameters

attribute – The name of the attribute of this class

decorateme._over.int_type(attribute: str)

Auto-adds an `__int__` using the `__int__` of some attribute. Used to annotate a class as being “essentially an integer”.

Parameters

attribute – The name of the attribute of this class

decorateme._over.iterable_over(attribute: str)

Auto-adds an `__iter__` over elements in an iterable attribute. Used to annotate a class as being “essentially an iterable” over some elements.

Parameters

attribute – The name of the attribute of this class

decorateme._over.collection_over(attribute: str)

Auto-adds an `__iter__` and `__len__` over elements in a collection attribute. Used to annotate a class as being “essentially a collection” over some elements.

Parameters

attribute – The name of the attribute of this class

decorateme._over.sequence_over(attribute: str)

Auto-adds `__getitem__` and `__len__` over elements in an iterable attribute. Used to annotate a class as being “essentially a list” over some elements.

Parameters

attribute – The name of the attribute of this class

decorateme._status

Decorators that warn about code maturity.

Module Contents

Classes

<code>CodeStatus</code>	An enum for the quality/maturity of code,
-------------------------	---

Functions

<code>status(level[, vr, msg])</code>	Annotate code quality. Emits a warning if bad code is called.
---------------------------------------	---

`exception decorateme._status.CodeIncompleteError`

Bases: `NotImplementedError`

The code is not finished.

`exception decorateme._status.CodeRemovedError`

Bases: `NotImplementedError`

The code was removed.

`exception decorateme._status.PreviewWarning`

Bases: `UserWarning`

The code being called is a preview, unstable. or immature.

`class decorateme._status.CodeStatus`

Bases: `enum.Enum`

An enum for the quality/maturity of code, ranging from incomplete to deprecated.

`INCOMPLETE`

`PREVIEW`

`STABLE = 0`

`PENDING_DEPRECATED = 1`

`DEPRECATED = 2`

`REMOVED = 3`

`classmethod of(x: Union[int, str, CodeStatus]) → CodeStatus`

`decorateme._status.status(level: Union[int, str, CodeStatus], vr: Optional[str] = "", msg: Optional[str] = None)`

Annotate code quality. Emits a warning if bad code is called.

Parameters

- **level** – The quality / maturity
- **vr** – First version the status / warning applies to
- **msg** – Explanation and/or when it will be removed or completed

decorateme._utils

Utilities for decorateme.

Module Contents

Classes

<code>_SpecialStr</code>	A string that can be displayed with Jupyter with line breaks and tabs.
<code>_InfoSpecialStr</code>	A string that can be displayed with Jupyter with line breaks and tabs.
<code>_Utils</code>	

<code>class decorateme._utils._SpecialStr(s: str)</code>	
Bases: <code>str</code>	
A string that can be displayed with Jupyter with line breaks and tabs.	
<code>__repr__()</code>	Return <code>repr(self)</code> .
<code>__str__()</code>	Return <code>str(self)</code> .
<code>_repr_html_()</code>	
<code>class decorateme._utils._InfoSpecialStr(s: str)</code>	
Bases: <code>_SpecialStr</code>	
A string that can be displayed with Jupyter with line breaks and tabs.	
<code>_repr_html_()</code>	
<code>class decorateme._utils._Utils</code>	
<code>gen_str(only: Optional[Set[str]] = None, exclude: Optional[Callable[[str], bool]] = None, bold_surround: Callable[[str], str] = str, em_surround: Callable[[str], str] = str, delim: str = ',', eq: str = '=', opening: str = '(', closing: str = ')', with_address: bool = True)</code>	
<code>classmethod var_items(obj, only, exclude)</code>	
<code>classmethod var_values(obj, only, exclude)</code>	
<code>classmethod auto_hash(self, only: Optional[Set[str]], exclude: Optional[Callable[[str], bool]])</code>	
<code>classmethod auto_eq(self, other, only: Optional[Set[str]], exclude: Optional[Callable[[str], bool]])</code>	

1.1.2 Package Contents

Classes

<i>CodeStatus</i>	An enum for the quality/maturity of code,
-------------------	---

Functions

<code>auto_eq([only, exclude])</code>	Auto-adds a <code>__eq__</code> function by comparing its attributes.
<code>auto_hash([only, exclude])</code>	Auto-adds a <code>__hash__</code> function by hashing its attributes.
<code>auto_html([only, exclude, with_address])</code>	Auto-adds a <code>_repr_html</code> method, which Jupyter will use.
<code>auto_info([only, exclude])</code>	Auto-adds a function <code>info</code> that outputs a pretty multi-line representation of the instance and its attributes.
<code>auto_obj()</code>	Auto-adds <code>__eq__</code> , <code>__hash__</code> , <code>__repr__</code> , <code>__str__</code> , and <code>_repr_html</code> .
<code>auto_repr([only, exclude])</code>	Auto-adds <code>__repr__</code> and <code>__str__</code> .
<code>auto_repr_str([exclude_simple, exclude_html, exclude_all])</code>	Decorator.
<code>auto_str([only, exclude, with_address])</code>	Auto-adds <code>__str__</code> .
<code>auto_utils()</code>	Auto-adds <code>__repr__</code> , <code>__str__</code> , etc., for simple utility classes with no attributes.
<code>auto_singleton(cls)</code>	Makes it so the constructor returns a singleton instance.
<code>immutable(mutableclass)</code>	Decorator for making a slot-based class immutable.
<code>mutable(cls)</code>	Just marks an object as mutable.
<code>takes_seconds(x, *args, **kwargs)</code>	Prints a statement like "Done. Took 15.2s." after the function returns.
<code>takes_seconds_named(x, *args, **kwargs)</code>	Prints a statement like "Call to calc_distances took 15.2s." after the function returns.
<code>append_docstring(→ None)</code>	Appends the docstring from <code>from_obj</code> to the docstring for this function or class.
<code>copy_docstring(→ None)</code>	Copies the docstring from <code>from_obj</code> to this function or class.
<code>external(→ T)</code>	This class or package is meant to be used <i>only</i> by code outside this project.
<code>internal(→ T)</code>	This class or package is meant to be used only by code within this project.
<code>not_thread_safe(→ T)</code>	Just marks that something is not thread-safe.
<code>override_recommended(→ T)</code>	Overriding this class is suggested.
<code>overrides(→ T)</code>	Overriding this class is generally recommended (but not required).
<code>reserved(→ T)</code>	This package, class, or function is empty but is declared for future use.
<code>thread_safe(→ T)</code>	Just marks that something is thread-safe.
<code>collection_over(attribute)</code>	Auto-adds an <code>__iter__</code> and <code>__len__</code> over elements in a collection attribute.
<code>float_type(attribute)</code>	Auto-adds a <code>__float__</code> using the <code>__float__</code> of some attribute.
<code>int_type(attribute)</code>	Auto-adds an <code>__int__</code> using the <code>__int__</code> of some attribute.
<code>iterable_over(attribute)</code>	Auto-adds an <code>__iter__</code> over elements in an iterable attribute.
<code>sequence_over(attribute)</code>	Auto-adds <code>__getitem__</code> and <code>__len__</code> over elements in an iterable attribute.
<code>status(level[, vr, msg])</code>	Annotate code quality. Emits a warning if bad code is called.

Attributes

`pkg`

`logger`

`metadata`

`metadata`

`decorateme.pkg`

`decorateme.logger`

`decorateme.metadata`

`decorateme.metadata`

`decorateme.auto_eq(only: Optional[AbstractSet[str]] = None, exclude: Optional[Callable[[str], bool]] = None)`

Auto-adds a `__eq__` function by comparing its attributes.

Parameters

- **only** – Only include these attributes
- **exclude** – Exclude these attributes

`decorateme.auto_hash(only: Optional[AbstractSet[str]] = None, exclude: Optional[Callable[[str], bool]] = None)`

Auto-adds a `__hash__` function by hashing its attributes.

Parameters

- **only** – Only include these attributes
- **exclude** – Exclude these attributes

`decorateme.auto_html(only: Optional[AbstractSet[str]] = None, exclude: Optional[Callable[[str], bool]] = lambda a: ..., with_address: bool = True)`

Auto-adds a `_repr_html_` method, which Jupyter will use.

Parameters

- **only** – Only include these attributes
- **exclude** – Exclude these attributes
- **with_address** – Include the hex memory address

`decorateme.auto_info(only: Optional[AbstractSet[str]] = None, exclude: Optional[Callable[[str], bool]] = lambda a: ...)`

Auto-adds a function `info` that outputs a pretty multi-line representation of the instance and its attributes.

Parameters

- **only** – Only include these attributes
- **exclude** – Exclude these attributes

decorateme.auto_obj()

Auto-adds `__eq__`, `__hash__`, `__repr__`, `__str__`, and `_repr_html_`. See the decorators for `auto_eq`, `auto_hash`, and `auto_repr` for more details.

decorateme.auto_repr(only: Optional[AbstractSet[str]] = None, exclude: Optional[Callable[[str], bool]] = lambda a: ...)

Auto-adds `__repr__` and `__str__`.

Parameters

- **only** – Only include these attributes
- **exclude** – Exclude these attributes

decorateme.auto_repr_str(exclude_simple: Optional[Callable[[str], bool]] = lambda a: ..., exclude_html: Optional[Callable[[str], bool]] = lambda a: ..., exclude_all: Optional[Callable[[str], bool]] = lambda a: ...)

Decorator. Auto-adds `__repr__`, `__str__`, and `_repr_html_` that show the attributes:

- `__str__` will include attributes in neither `exclude_all` nor `exclude_simple`
- **_repr_html_ will include attributes in neither exclude_all nor exclude_simple**
and will show the hexadecimal address
- `__repr__` will include attributes not in `exclude_all` and will show the hexadecimal address

The `_repr_html_` will be used by Jupyter display.

Example

```
repr(point) == Point(angle=0.3, radius=4, _style='point' @ 0x5528ca3)
str(point) == Point(angle=0.3, radius=4)
_repr_html_(point) == Point(angle=0.3, radius=4 @ 0x5528ca3)
```

Parameters

- **exclude_simple** – Exclude attributes matching these names in human-readable strings (`str` and `_repr_html_`)
- **exclude_html** – Exclude for `_repr_html_`
- **exclude_all** – Exclude these attributes in all the functions

decorateme.auto_str(only: Optional[AbstractSet[str]] = None, exclude: Optional[Callable[[str], bool]] = lambda a: ..., with_address: bool = False)

Auto-adds `__str__`.

Parameters

- **only** – Only include these attributes
- **exclude** – Exclude these attributes
- **with_address** – Include the hex memory address

decorateme.auto_utils()

Auto-adds `__repr__`, `__str__`, etc., for simple utility classes with no attributes.

decorateme.auto_singleton(cls)

Makes it so the constructor returns a singleton instance. The constructor CANNOT take arguments.

Example

```
@auto_singleton
class MyClass: pass
mySingleton = MyClass()
```

decorateme.immutable(*mutableclass*)

Decorator for making a slot-based class immutable. Taken almost verbatim from <https://code.activestate.com/recipes/578233-immutable-class-decorator/> Written by Oren Tirosh and released under the MIT license.

decorateme.mutable(*cls*)

Just marks an object as mutable.

decorateme.takes_seconds(*x*, **args*, ***kwargs*)

Prints a statement like “Done. Took 15.2s.” after the function returns.

decorateme.takes_seconds_named(*x*, **args*, ***kwargs*)

Prints a statement like “Call to calc_distances took 15.2s.” after the function returns.

decorateme.append_docstring(*from_obj*: Type) → None

Appends the docstring from *from_obj* to the docstring for this function or class.

decorateme.copy_docstring(*from_obj*: Type) → None

Copies the docstring from *from_obj* to this function or class.

decorateme.external(*cls*: T) → T

This class or package is meant to be used *only* by code outside this project.

decorateme.internal(*cls*: T) → T

This class or package is meant to be used only by code within this project.

decorateme.not_thread_safe(*cls*: T) → T

Just marks that something is **not** thread-safe.

decorateme.override_recommended(*cls*: T) → T

Overriding this class is suggested.

decorateme.overrides(*cls*: T) → T

Overriding this class is generally recommended (but not required).

decorateme.reserved(*cls*: T) → T

This package, class, or function is empty but is declared for future use.

decorateme.thread_safe(*cls*: T) → T

Just marks that something is thread-safe.

decorateme.collection_over(*attribute*: str)

Auto-adds an `__iter__` and `__len__` over elements in a collection attribute. Used to annotate a class as being “essentially a collection” over some elements.

Parameters

attribute – The name of the attribute of this class

decorateme.float_type(*attribute*: str)

Auto-adds a `__float__` using the `__float__` of some attribute. Used to annotate a class as being “essentially an float”.

Parameters

attribute – The name of the attribute of this class

`decorateme.int_type(attribute: str)`

Auto-adds an `__int__` using the `__int__` of some attribute. Used to annotate a class as being “essentially an integer”.

Parameters

attribute – The name of the attribute of this class

`decorateme.iterator_over(attribute: str)`

Auto-adds an `__iter__` over elements in an iterable attribute. Used to annotate a class as being “essentially an iterable” over some elements.

Parameters

attribute – The name of the attribute of this class

`decorateme.sequence_over(attribute: str)`

Auto-adds `__getitem__` and `__len__` over elements in an iterable attribute. Used to annotate a class as being “essentially a list” over some elements.

Parameters

attribute – The name of the attribute of this class

exception `decorateme.CodeIncompleteError`

Bases: `NotImplementedError`

The code is not finished.

exception `decorateme.CodeRemovedError`

Bases: `NotImplementedError`

The code was removed.

class `decorateme.CodeStatus`

Bases: `enum.Enum`

An enum for the quality/maturity of code, ranging from incomplete to deprecated.

INCOMPLETE

PREVIEW

STABLE = 0

PENDING_DEPRECATION = 1

DEPRECATED = 2

REMOVED = 3

classmethod of(x: Union[int, str, CodeStatus]) → CodeStatus

exception `decorateme.PreviewWarning`

Bases: `UserWarning`

The code being called is a preview, unstable, or immature.

`decorateme.status(level: Union[int, str, CodeStatus], vr: Optional[str] = "", msg: Optional[str] = None)`

Annotate code quality. Emits a warning if bad code is called.

Parameters

- **level** – The quality / maturity
- **vr** – First version the status / warning applies to
- **msg** – Explanation and/or when it will be removed or completed

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